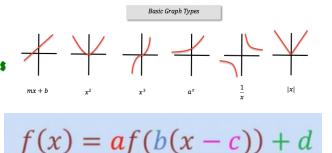
Plan For Today:

- 1. Any general questions about course?
- 2. Any questions about material from Ch1?
 - * Do Ch1: Geometric Sequences & Series Test ~45min
 - * Hand-in Ch1 Project
- 3. Review basic graphing for Chapter 2
 - * 2.0 Graphing Review
 - * 2.4 Horizontal and Vertical Translations
 - * 2.4 Reflections and Stretches
 - * 2.5 Inverse of a Relation
 - * 2.6 Combining Transformations
- 6. Work on Graphing Review Handout.

Plan Going Forward:



1. Work on practice questions from 2.1 and part of 2.4 in the workbook.

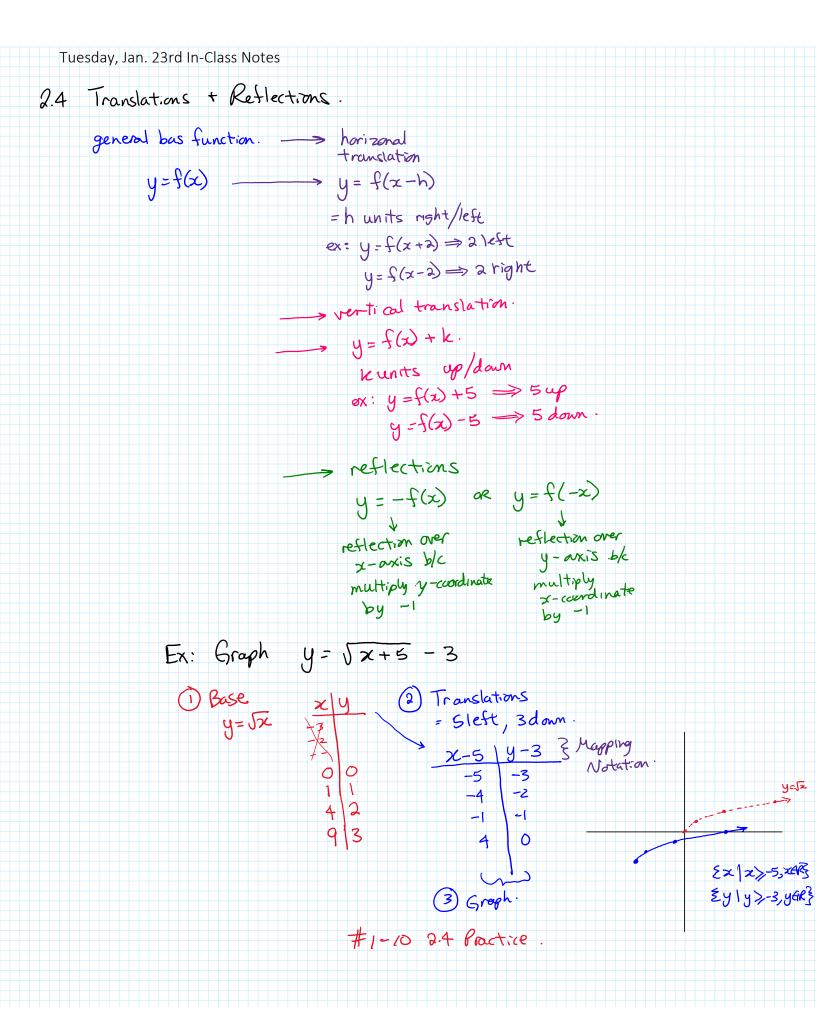
* 2.1 & Part of 2.4 transformations check-in Quiz on Thursday, Jan. 25th

2. We will finish 2.4 and do 2.5 Inverse Functions with Combining in 2.6 on Thursday.

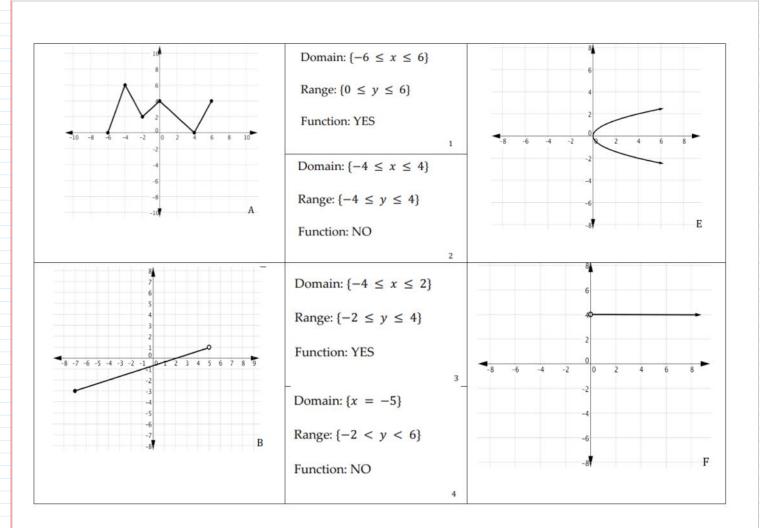
- * CH2 TEST ON TUESDAY, JAN. 30TH
- * CH2 ONLINE DESMOS PROJECT DUE TUESDAY, JAN. 30TH

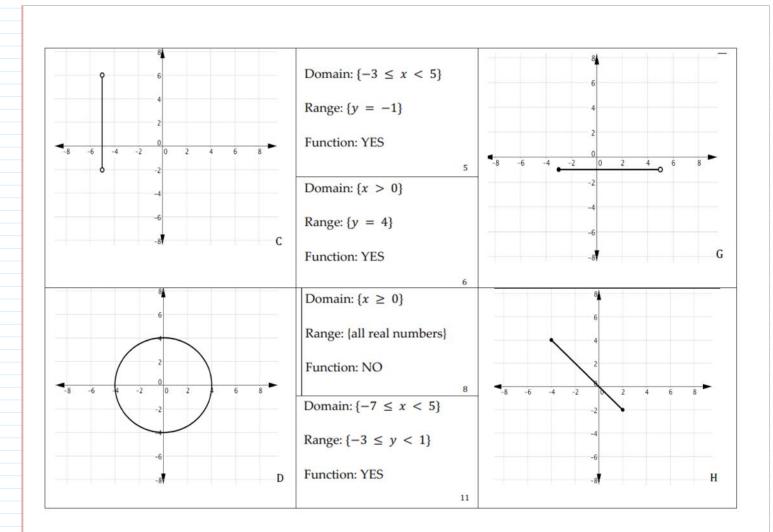
Please let me know if you have any questions or concerns about your progress in this course. The notes from today will be posted at <u>anurita.weebly.com</u> after class.

Anurita Dhiman = adhiman@sd35.bc.ca



Function Practice





Name: _____ Period: ____ Date: _____

DOMAIN AND RANGE MATCHING ACTIVITY

Read the attached page of notes first below beginning this activity. It gives you examples of domain and range problems just like these.

Match each domain and range given in this table with a graph labeled from A to L on the attached page. Only use Graphs A - L for this page. Write the letter of your answer in the blank provided for each problem.

1.	2.	3.
Domain: $\{-4 \le x \le 4\}$	Domain: $\{-3 < x \le 5\}$	Domain: $\{-4 \le x \le 2\}$
Range: $\{-4 \le y \le 4\}$	Range: $\{y = -1\}$	Range: $\{-2 \le y \le 4\}$
Function: NO	Function: YES	Function: YES
4.	5.	6.
Domain: $\{x > 0\}$	Domain: $\{-6 \le x \le 6\}$	Domain: $\{x = -5\}$
Range: $\{y = 4\}$	Range: $\{0 \le y \le 6\}$	Range: $\{-2 < y < 6\}$
Function: YES	Function: YES	Function: NO
7.	8.	9.
Domain: $\{x \ge 0\}$	Domain: $\{-3 \le x \le 4\}$	Domain: {all real numbers}
Range: {all real numbers}	Range: $\{-2 \le y \le 4\}$	Range: {all real numbers}
Function: NO	Function: NO	Function: YES
10.	11.	12.
Domain: $\{-7 \le x < 5\}$	Domain: {all real numbers}	Domain: $\{-3 < x < 4\}$
Range: $\{-3 \le y < 1\}$	Range: $\{y \ge 0\}$	Range: $\{0 \le y \le 5\}$
Function: YES	Function: YES	Function: YES

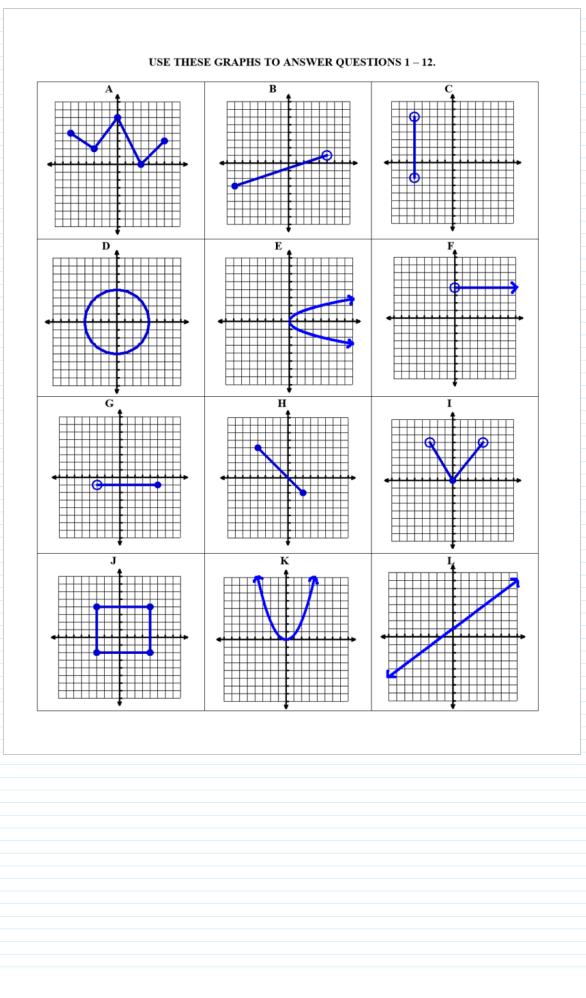
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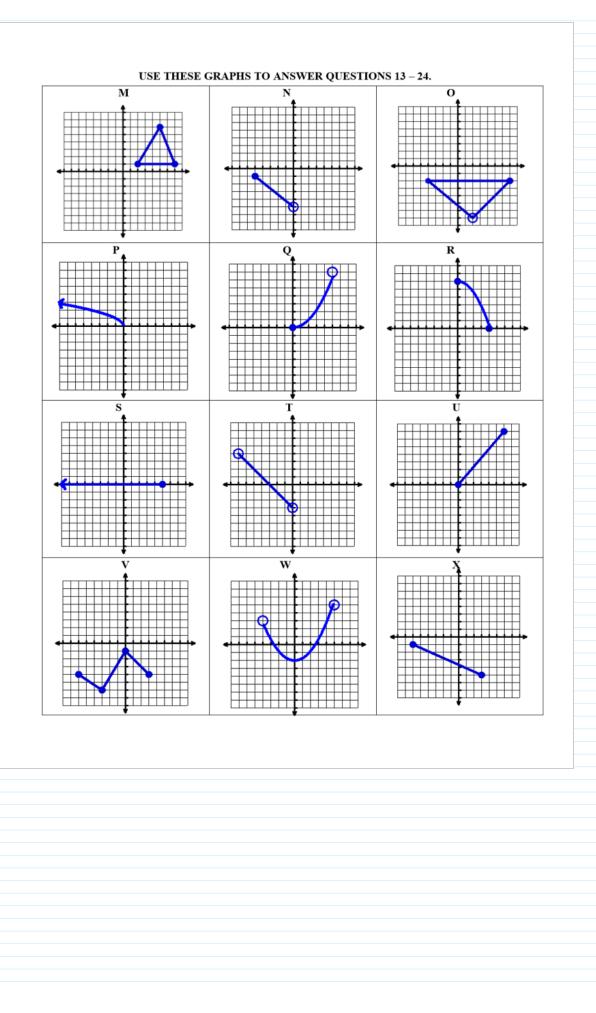
Name:

DOMAIN AND RANGE MATCHING ACTIVITY

Match each domain and range given in this table with a graph labeled from $\underline{M \text{ to } X}$ on the attached page. Only use Graphs M to X for this page. Write the letter of your answer in the blank provided for each problem.

	1	
13.	14.	15.
Domain: $\{-6 \le x \le 3\}$	Domain: $\{0 \le x \le 5\}$	Domain: $\{-5 \le x < 0\}$
Range: $\{-6 \le y \le -1\}$	Range: $\{0 \le y < 7\}$	Range: $\{-5 \le y \le -1\}$
Function: YES	Function: YES	Function: YES
16.	17.	18.
Domain: $\{-6 \le x \le 3\}$	Domain: $\{0 \le x \le 6\}$	Domain: $\{-4 \le x \le 7\}$
Range: $\{-5 \le y \le -1\}$	Range: $\{0 \le y \le 7\}$	Range: $\{-7 \le y \le -2\}$
Function: YES	Function: YES	Function: NO
19.	20.	21.
Domain: $\{x \le 0\}$	Domain: $\{2 \le x \le 7\}$	Domain: $\{0 \le x \le 4\}$
Range: $\{y \ge 0\}$	Range: $\{1 \le x \le 6\}$	Range: $\{0 \le y \le 6\}$
Function: YES	Function: NO	Function: YES
22.	23.	24.
Domain: $\{-4 < x < 5\}$	Domain: $\{x \le 5\}$	Domain: $\{-7 < x < 0\}$
Range: $\{-2 \le y < 5\}$	Range: $\{y=0\}$	Range: $\{-3 < y < 4\}$
Function: YES	Function: YES	Function: YES







Period: ____ Date: _

DOMAIN AND RANGE MATCHING ACTIVITY

Read the attached page of notes first below beginning this activity. It gives you examples of domain and range problems just like these.

Match each domain and range given in this table with a graph labeled from <u>A to L</u> on the attached page. Only use Graphs A - L for this page. Write the letter of your answer in the blank provided for each problem.

	1.	<u>G</u> 2.	<u>H</u> _3.
	Domain: $\{-4 \le x \le 4\}$	Domain: $\{-3 < x \le 5\}$	Domain: $\{-4 \le x \le 2\}$
	Range: $\{-4 \le y \le 4\}$	Range: {y = -1}	Range: $\{-2 \le y \le 4\}$
	Function: NO	Function: YES	Function: YES
	<u>F</u> 4.	_ <u>A</u> s.	<u> </u>
	Domain: $\{x \ge 0\}$	Domain: $\{-6 \le x \le 6\}$	Domain: $\{x = -5\}$
	Range: {y = 4}	Range: $\{0 \le y \le 6\}$	Range: $\{-2 \le y \le 6\}$
	Function: YES	Function: YES	Function: NO
100	<u>E_7.</u>	<u>8.</u>	_L_9.
	Domain: $\{x \ge 0\}$	Domain: $\{-3 \le x \le 4\}$	Domain: {all real numbers}
	Range: {all real numbers}	Range: $\{-2 \le y \le 4\}$	Range: {all real numbers}
1	Function: NO	Function: NO	Function: YES
-	<u>B</u> 10.	_K11.	<u> </u>
	Domain: $\{-7 \le x < 5\}$	Domain: {all real numbers}	Domain: $\{-3 < x < 4\}$
	Range: $\{-3 \le y \le 1\}$	Range: $\{y \ge 0\}$	Range: $\{0 \le y \le 5\}$
1	Function: YES	Function: YES	Function: YES

CONTINUES ON THE BACK SIDE!

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DOMAIN AND RANGE MATCHING ACTIVITY

Match each domain and range given in this table with a graph labeled from \underline{M} to \underline{X} on the attached page. Only use Graphs M to X for this page. Write the letter of your answer in the blank provided for each problem.

X 13.	14.	<u>N</u> 15.
Domain: $\{-6 \le x \le 3\}$	Domain: $\{0 \le x \le 5\}$	Domain: $\{-5 \le x \le 0\}$
Range: $\{-6 \le y \le -1\}$	Range: $\{0 \le y < 7\}$	Range: $\{-5 \le y \le -1\}$
Function: YES	Function: YES	Function: YES
16.	<u> </u>	
Domain: $\{-6 \le x \le 3\}$	Domain: $\{0 \le x \le 6\}$	Domain: $\{-4 \le x \le 7\}$
Range: $\{-5 \le y \le -1\}$	Range: $\{0 \le y \le 7\}$	Range: $\{-7 \le y \le -2\}$
Function: YES	Function: YES	Function: NO
P_19.	M_ 20.	<u>R</u> _21.
$\begin{array}{c} \hline \\ \hline \\ \hline \\ Domain: \{x \le 0\} \end{array}$	$\frac{1}{20.}$ Domain: $\{2 \le x \le 7\}$	$\frac{1}{21.}$ Domain: $\{0 \le x \le 4\}$
Carl Carl Carl	ALL DIGRAMS	Alth / Continue
Domain: $\{x \le 0\}$	Domain: $\{2 \le x \le 7\}$	Domain: $\{0 \le x \le 4\}$
Domain: $\{x \le 0\}$ Range: $\{y \ge 0\}$	Domain: $\{2 \le x \le 7\}$ Range: $\{1 \le x \le 6\}$	Domain: $\{0 \le x \le 4\}$ Range: $\{0 \le y \le 6\}$
Domain: $\{x \le 0\}$ Range: $\{y \ge 0\}$ Function: YES	Domain: $\{2 \le x \le 7\}$ Range: $\{1 \le x \le 6\}$ Function: NO	Domain: $\{0 \le x \le 4\}$ Range: $\{0 \le y \le 6\}$ Function: YES
Domain: $\{x \le 0\}$ Range: $\{y \ge 0\}$ Function: YES	Domain: $\{2 \le x \le 7\}$ Range: $\{1 \le x \le 6\}$ Function: NO	Domain: $\{0 \le x \le 4\}$ Range: $\{0 \le y \le 6\}$ Function: YES

13-1

Basic Graphing Review – Know these base functions and their graphs so you are able to apply transformations on them in the course.

- Label the *x* and *y* axis
- Make a table of values
- Plot the point on your grid
- Draw a line or smooth curve
- Domain: the set of x values valid in the equation
- Range: the set of y values valid in the equation

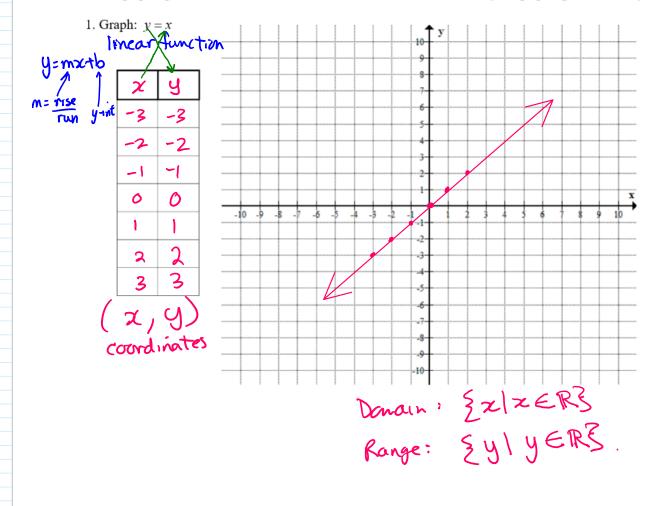
Use Set Notation for writing domain and range: $\{x \mid x \in R\}$ means x is in the set of real numbers

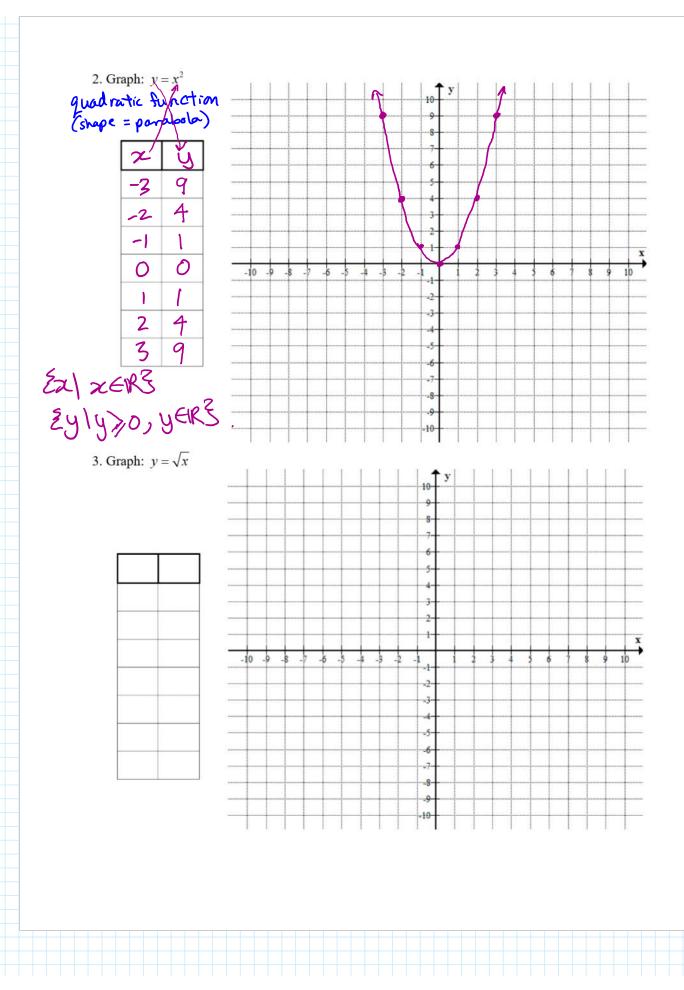
 $\{y \mid y \in R\}$ means y is in the set of real numbers

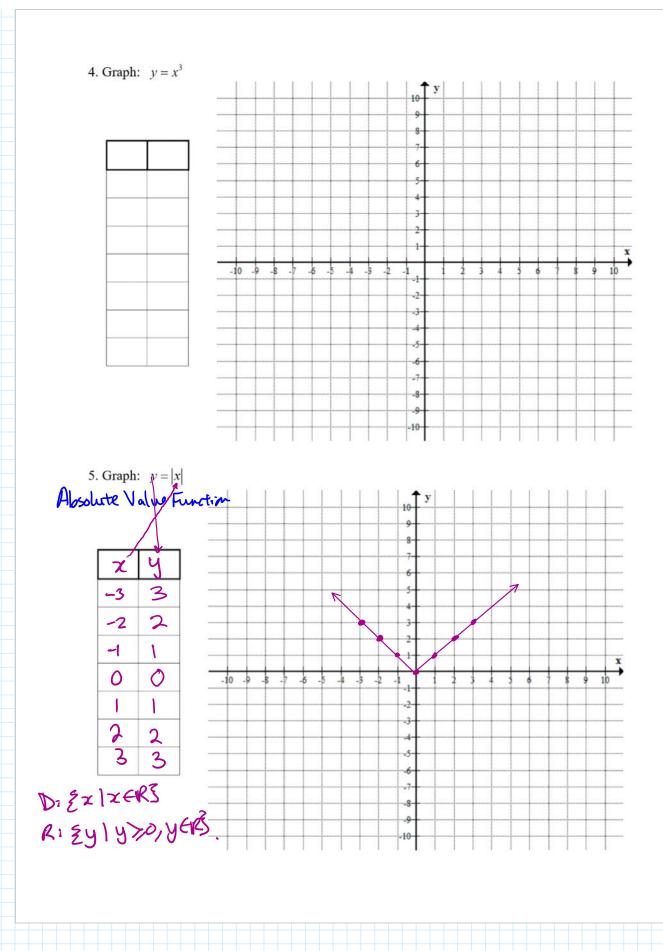
Use the following symbols:

- $\leq~$ for less than and equal to; < for only less than
- $\geq~$ for greater than and equal to: > for only greater than
- \neq for not equal to

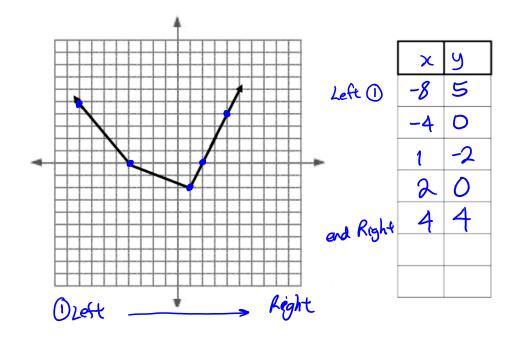
When graphing, start with a table of values. Look at restrictions and use your graphing calc to verify.







CH2 Page 13



6. This is the graph of y = f(x). List 4 or 5 points on this graph in the table of values.

Basic Graphing Review – Know these base functions and their graphs so you are able to apply transformations on them in the course.

• Label the x- and y- axis

KQE

- Make a table of values
- Plot the point on your grid
- Draw a line or smooth curve
- Domain: the set of *x* values valid in the equation
- Range: the set of y values valid in the equation

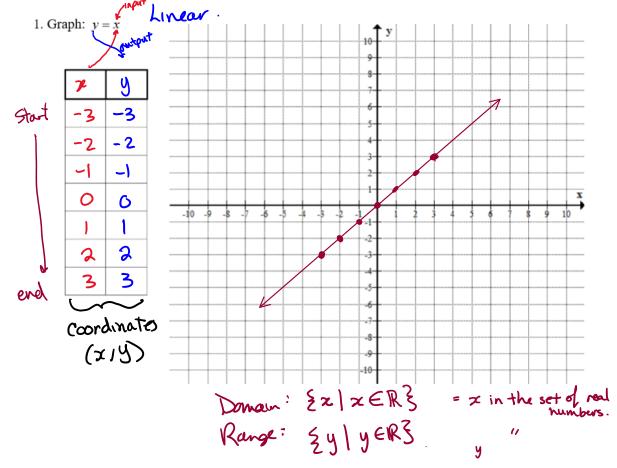
Use Set Notation for writing domain and range: $\{x \mid x \in R\}$ means x is in the set of real numbers

 $\{y \mid y \in R\}$ means y is in the set of real numbers

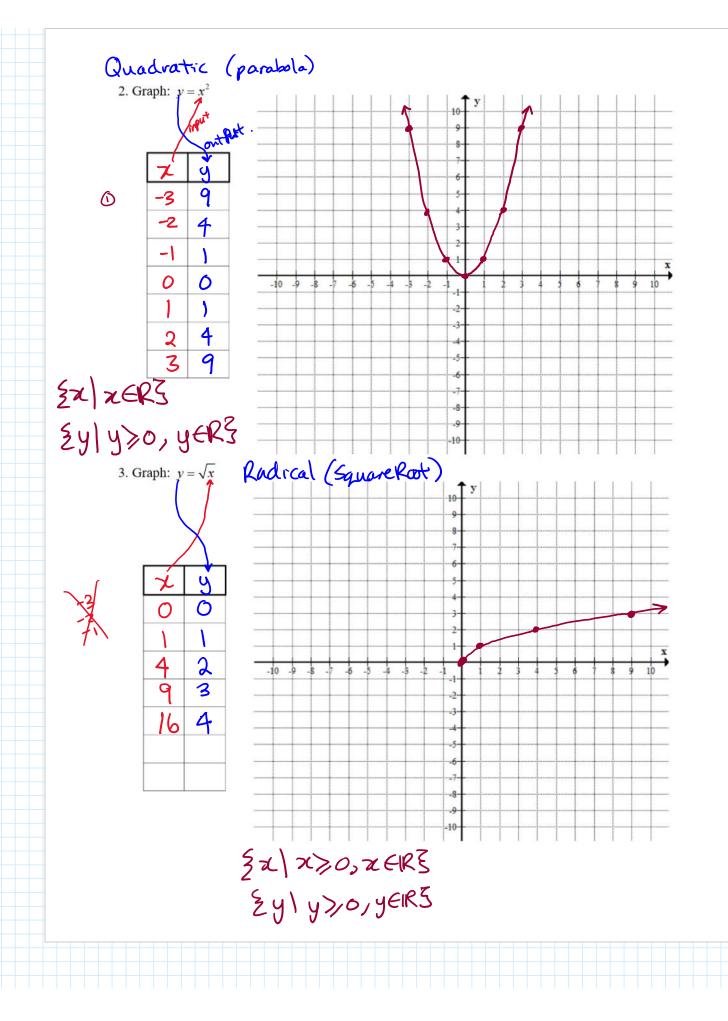
Use the following symbols:

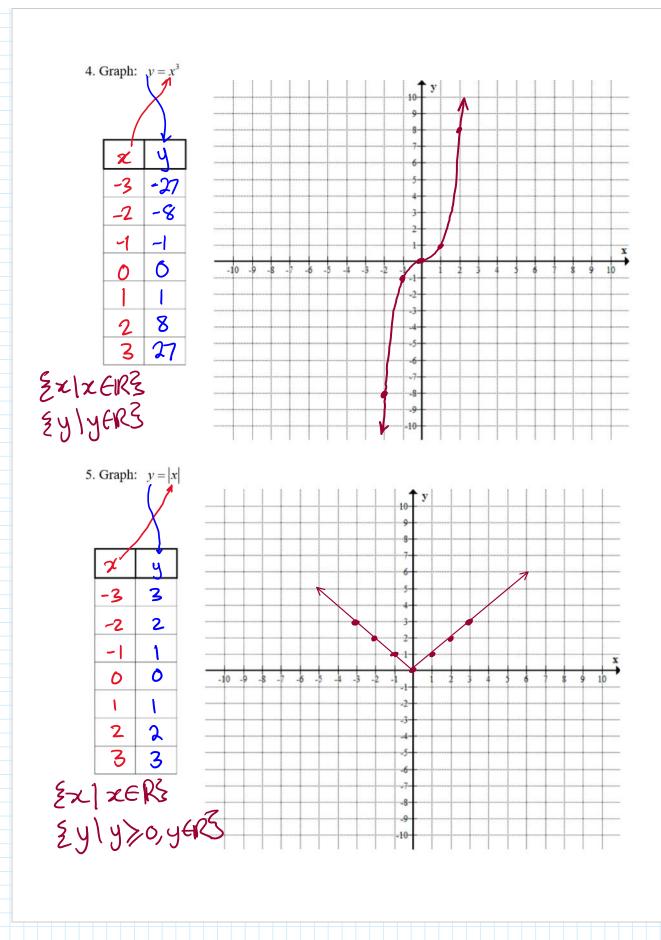
- \leq for less than and equal to; < for only less than
- \geq for greater than and equal to: > for only greater than
- \neq for not equal to

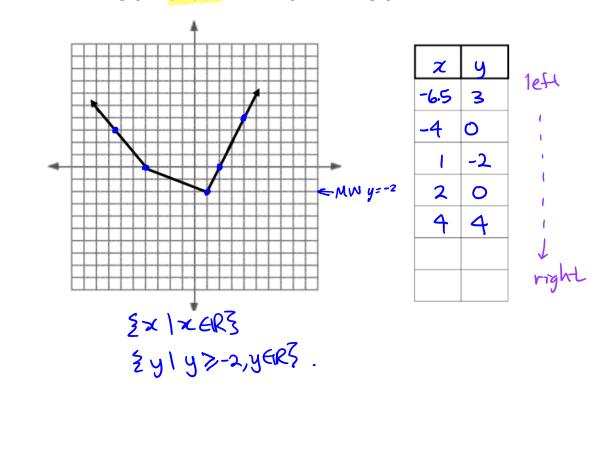
When graphing, start with a table of values. Look at restrictions and use your graphing calc to verify.



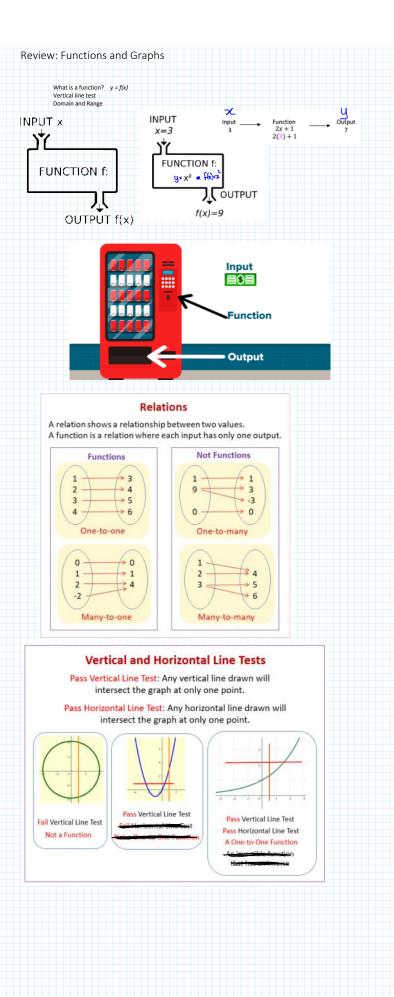


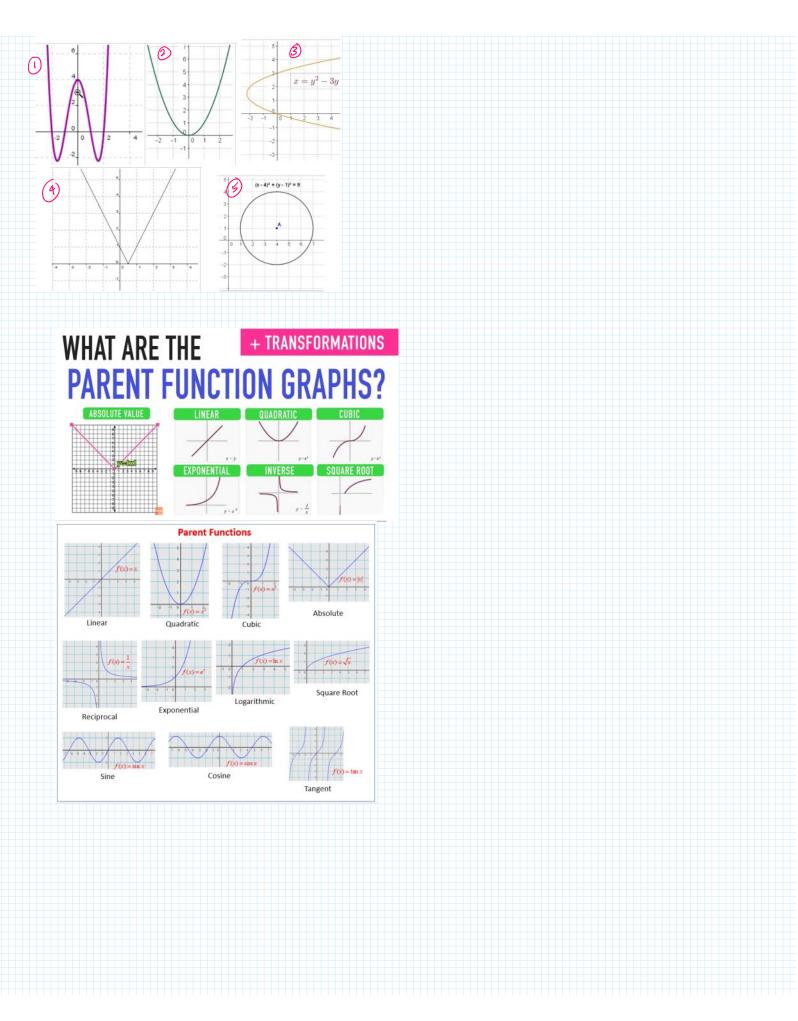


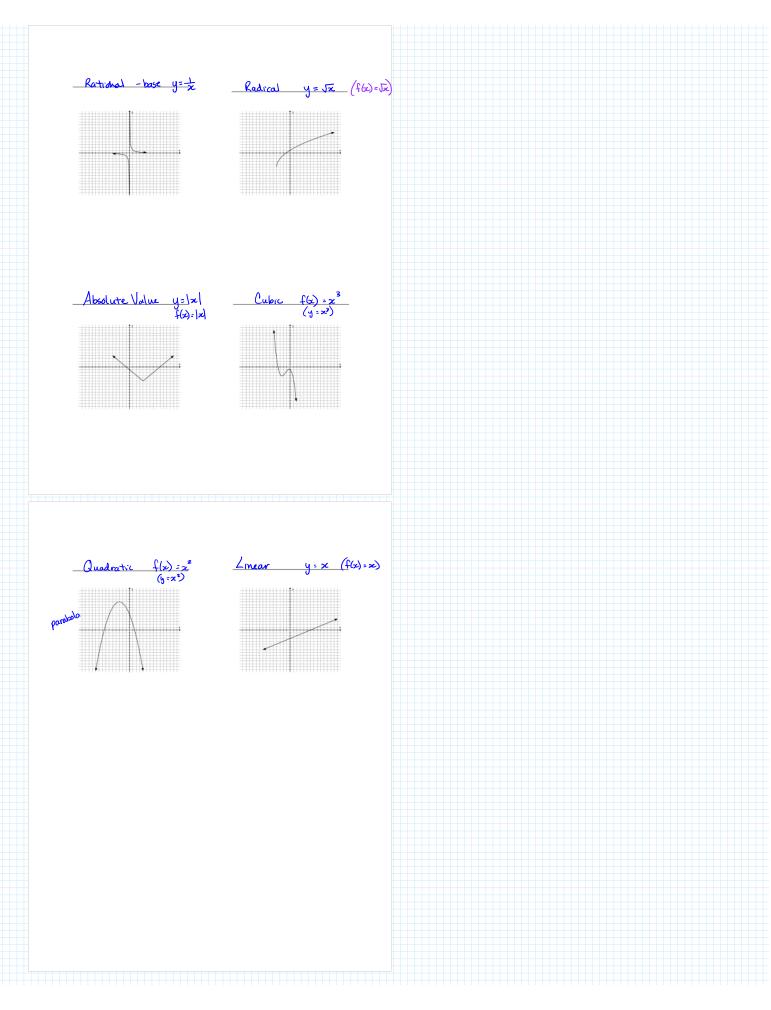


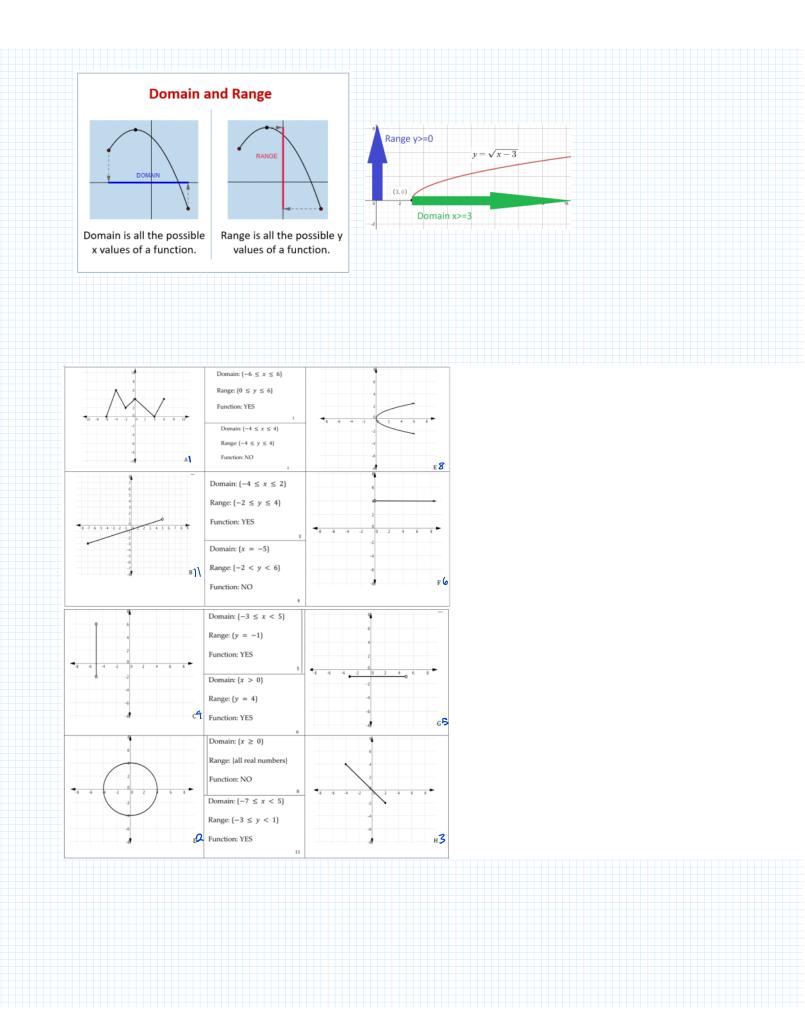


6. This is the graph of y = f(x). List 4 or 5 points on this graph in the table of values.









2.4 Translations

A **transformation** of a function alters the equation and any combination of the location, shape, and orientation of the graph.

Points on the original graph correspond to points on the transformed, or image, graph. The relationship between these sets of points can be called a **mapping**.

Mapping notation can be used to show a relationship between the coordinates of a set of points, (x, y), and the coordinates of a corresponding set of points, (x, y + 3), for example, as $(x, y) \rightarrow (x, y + 3)$.

Did You Know?

Mapping notation is an alternate notation for function notation. For example, f(x) = 3x + 4 can be written as $f: x \to 3x + 4$. This is read as "f is a function that maps x to 3x + 4."

One type of transformation is a **translation**. A translation can move the graph of a function up, down, left, or right. A translation occurs when

the location of a graph changes but not its shape or orientation.

transformation

 a change made to a figure or a relation such that the figure or the graph of the relation is shifted or changed in shape

mapping

 the relating of one set of points to another set of points so that each point in the original set corresponds to exactly one point in the image set

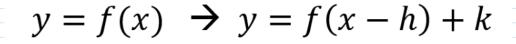
translation

- a slide transformation that results in a shift of a graph without changing its shape or orientation
- vertical and horizontal translations are types of transformations with equations of the forms y - k = f(x) and y = f(x - h), respectively
- a translated graph is congruent to the original graph

Key Ideas

- Translations are transformations that shift all points on the graph of a function up, down, left, and right without changing the shape or orientation of the graph.
 - Transformation Function from y = f(x)Mapping Example y - k = f(x) or A vertical translation $(x, y) \rightarrow (x, y + k)$ y = f(x) + kIf k > 0, the (x), k > 0- K = = f(x)translation is up. If k < 0, the translation is down. k = f(x), k < 0y = f(x - h)A horizontal translation $(x, y) \rightarrow (x + h, y)$ If h > 0, the y = f(x - h), h > 0translation is to the v = f(x)right. If h < 0, the translation is to the left. y = f(x - h), h < 0
- The table summarizes translations of the function y = f(x).

• A sketch of the graph of y - k = f(x - h), or y = f(x - h) + k, can be created by translating key points on the graph of the base function y = f(x).

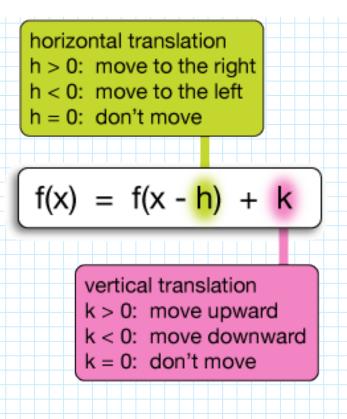


horizontal translation h > 0: move to the right h < 0: move to the left h = 0: don't move

 $f(x - h) \perp$

1

f(~)



The following table shows the coordinates of the point on the different curves after translation:

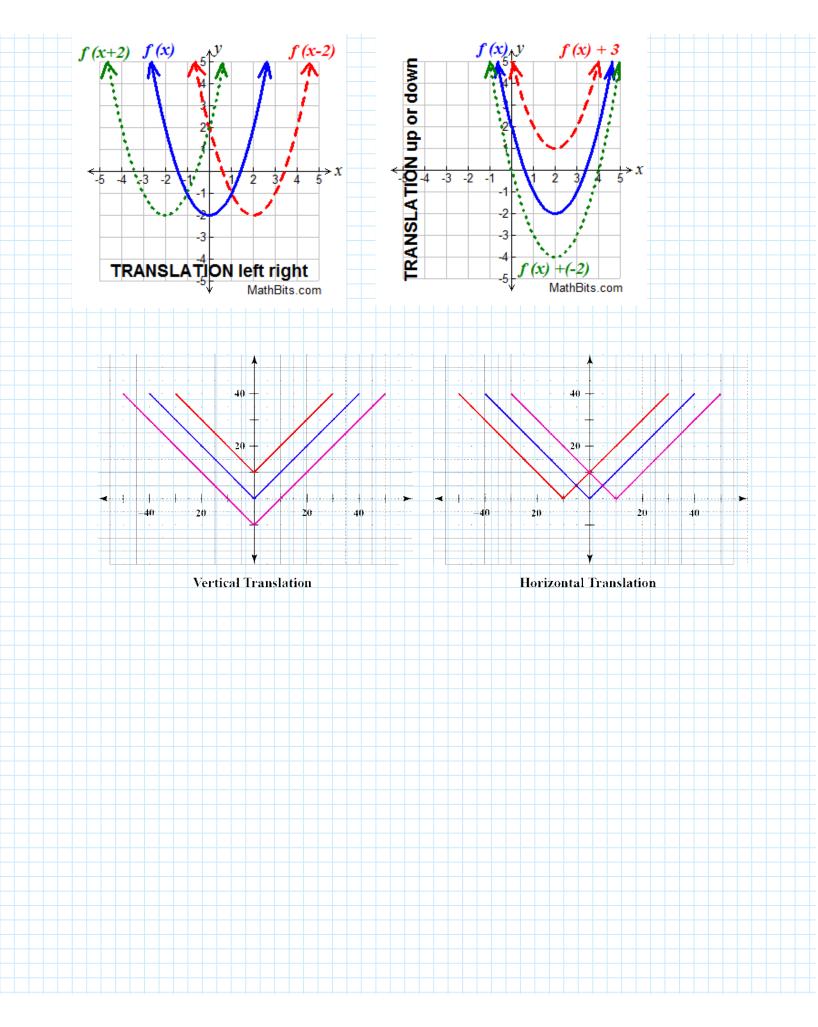
The point on $f(x)$	The point on $f(x+k)$	The point on $f(x-k)$	
(x,y)	(x-k,y)	(x+k,y)	

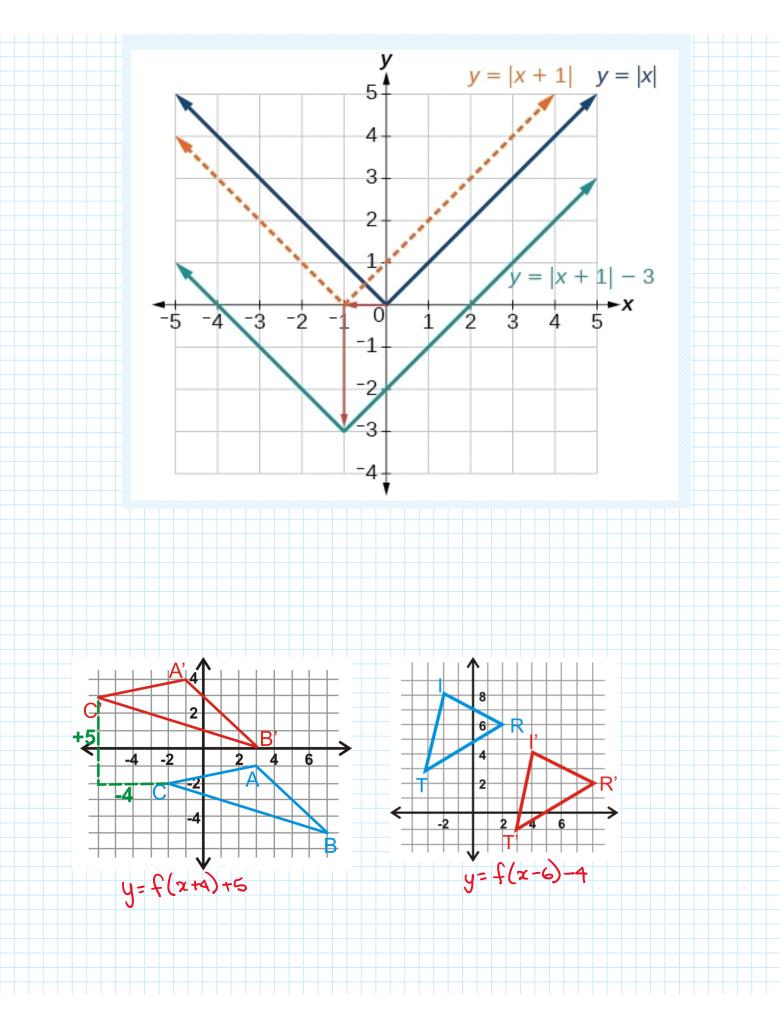
Meanwhile, the shape of the function and domain of the function remains the same.

The following table shows the coordinates of the point on the different curves after translation:

The point on f(x)	The point on f(x) + C	The point on f(x) - C
(x,y)	(x,y+C)	(x,y-C)

Meanwhile, the shape of the function and domain of the function remains the same.





2.4 Reflections

reflection

f(-x)

-5 -4

y = f(-x)

4

-5

6

-3

- a transformation where each point of the original graph has an image point resulting from a reflection in a line
- may result in a change of orientation of a graph while preserving its shape

A reflection of a graph creates a mirror image in a line called the line of reflection. Reflections, like translations, do not change the shape of the graph. However, unlike translations, reflections may change the orientation of the graph.

- When the output of a function y = f(x) is multiplied by -1, the result, y = -f(x), is a reflection of the graph in the x-axis.
- When the input of a function y = f(x) is multiplied by -1, the result, y = f(-x), is a reflection of the graph in the y-axis.

invariant point

- a point on a graph that remains unchanged
- after a transformation
- is applied to it any point on a curve
- that lies on the line of reflection is an invariant point

A GENERAL NOTE: REFLECTIONS

Given a function f(x), a new function g(x) = -f(x) is a **vertical reflection** of the function f(x), sometimes called a reflection about (or over, or through) the x-axis.

Given a function f(x), a new function g(x) = f(-x) is a horizontal reflection of the function f(x), sometimes called a reflection about the y-axis.

